

Blind Twister- Use the traditional Twister game. Each player must have a partner - one person in each partnership is blindfolded and will play the game. The sighted partner will give directions after each spin so his partner can move to the right place - ex: left foot on the blue....'move your left foot 1 foot to the right and forward 6 inches'. Keep the game fast paced - limit the amount of time they have to give directions. If they are unable to get onto the right colored block they are out. Be sure to have sighted partners or non playing members keep players safe. Define the object of the game - last one standing wins. Or develop your own object.